

OPEN-NFP HACKATHON OFFICIAL CONTEST RULES

1. NO PURCHASE OR PAYMENT IS NECESSARY TO ENTER OR TO WIN PRIZES.

2. Promotion Description: The Open-NFP Hackathon (the "Hackathon") takes place at the Computer History Museum on December 12, 2017 and begins at 9:00 a.m. (all times expressed in Pacific Standard Time) and concludes at 6:00 p.m. The period for entering the Hackathon begins on Tuesday November 7, at 12:01 a.m. and ends on 11:59 p.m. PDT on December 1, 2017 (the "Entry Period"). By participating in the Hackathon, each Participant unconditionally accepts and agrees to comply with and abide by these Official Rules and the decisions of Netronome Systems, Inc. (the "Sponsor") shall be final and binding in all respects.

3. Eligibility: Only individuals over the age of eighteen (18) years as of December 12, 2017 and who are residing and located in a jurisdiction where the Hackathon is lawful are eligible to enter. Employees and their family members, officers, and directors of Netronome Systems, Inc. ("Netronome") or its affiliated entities, are not eligible to enter the Hackathon.

4. How to Enter: Each participating team ("Team") must submit a data plane acceleration project proposal (an "Entry") to <https://open-nfp.org/dxdd-hackathon/> (the "Site"), during the Entry Period. The project proposal must include: i) the name and affiliation of all team members ("Participants") (a team may not consist of more than three Participants); ii) a project description that provides details of the function to be implemented, including (x) how the project utilizes data plane acceleration; and (y) the intended project benefits. Once the Entry is accepted the Team must attend the Hackathon, implement their project on the development system provided by Sponsor and demonstrate their project to the panel of judges.

The Sponsor is not responsible for late, lost, or misdirected Entries that are not received in a timely manner, or are lost due to computer or electronic malfunction or other error, or due to inaccessibility of the Internet or portions thereof.

5. Winner Selection and Prize Details: Each Entry and team demonstration will be scored by a panel of judges in each of following three categories: i) Innovation; which team used acceleration in the most innovative way; ii) Performance; which team achieved the highest performance from acceleration; and iii) Quality; which team's acceleration project exhibited the highest design quality. There will be three winning teams selected for each Category: The team with the i) highest score will receive \$1,500.00; ii) second highest score will receive \$1,000.00 and iii) third highest score will receive \$500.00. While each team shall be scored in all Categories, no team is eligible to win in more than one Category. Winners shall be announced at the Hackathon Event by Brian Sparks, Vice President of Marketing Communications at Netronome. Three Grand Prizes are also available to the three teams with the highest scores from all Categories: The team with the i) highest overall score shall receive \$2,000.00; ii) the second highest overall score shall receive \$1,000.00; and iii) third highest overall score shall receive \$500.00. All of the above prizes will be awarded by cash, check or gift card (VISA, M/C or AMX) as determined by Sponsor.

All prizes will be awarded to the winning team as a whole and not to each individual member or Participant of a winning team. Sponsor is not responsible for any disputes among team members concerning prizes.

6. General Prize Conditions: Prizes are not transferable and not assignable. No substitutions of prizes will be allowed. Each Winner may be required to complete an IRS Form W-9 prior to being awarded a prize and Winners shall be solely responsible for all taxes and fees or costs associated with any prize, including but not limited to any federal or state or other income tax, ground transportation (except as expressly stated above), meals (except as expressly stated above), gratuities, personal expenses and any other expenses not expressly specified herein.

7. Additional Rules Relating to the Submission of DXDD Hackathon: Acceptance of a prize constitutes the prize winner's permission for Sponsor to use prize winner's name and likeness for advertising and/or promotional purposes worldwide and in all forms of media in perpetuity without further compensation or authorization.

8. Privacy: Information provided to enter the Hackathon will not be sold to third parties but may be shared as necessary for the purposes of conducting and judging the Hackathon and awarding prizes. The Sponsor, its affiliates, and companies supplying prizes (or parts thereof) in connection with this Hackathon may from time to time contact Participants via email concerning the Hackathon, and each entrant consents to receiving such communications via email.

9. Limitations of Liability The Sponsor assumes no liability, and shall not be liable, for typographical or other errors in the offer or administration of the Hackathon including, without limitation, errors in the printing or display of the offer and official rules, selection, notification and announcement of the Category Winners or Grand Prize Winners, or distribution of the prizes. The Sponsor is not responsible for any incorrect or inaccurate information, whether caused by internet users or by any of the equipment or programming associated with or utilized in the Hackathon and assumes no responsibility for any error, omission, interruption, deletion, defect, delay in operation or transmission, communications line failure, theft or destruction or unauthorized access to any systems associated with the Hackathon. To the maximum extent permitted by law, Hackathon Participants and Winners agree to release, indemnify, defend and hold harmless Sponsor and its affiliates, subsidiaries, directors, owners, officers, employees, shareholders, successors, assigns, contractors and agents, insurers from and against any and all threatened or actual claims, debts, demands, actions, causes of action, suits, proceedings, judgments, settlements, obligations, damages, losses, liabilities, costs, and expenses (including reasonable attorney's fees), property damages and any other losses, penalties or fines whatsoever of any kind or nature, whether at law or in equity, known or unknown, that any entrant ever had or will had or that may rise in the future, asserted in, arising out of or based upon participation in the Hackathon.

10. Governing Law: All issues and questions concerning the construction, validity, interpretation and enforceability of these Official Rules shall be governed and construed in accordance with the laws of the State of California without regard to the choice of law provisions thereof.

11. Name of Winner: For the name of winners, refer to <https://open-nfp.org/dxddd-hackathon/> or send, within six months from the end of the Entry Period, a self-addressed, stamped envelope to: Netronome, C/O Brian Sparks, 2903 Bunker Hill Lane, Suite 150, Santa Clara, CA 95054. Washington and Vermont residents may omit return postage.